

Today

Next Class

Finish Day 3

Section 1.4: Different ways of representing molecules

Section 1.6: An Introduction to MO Theory

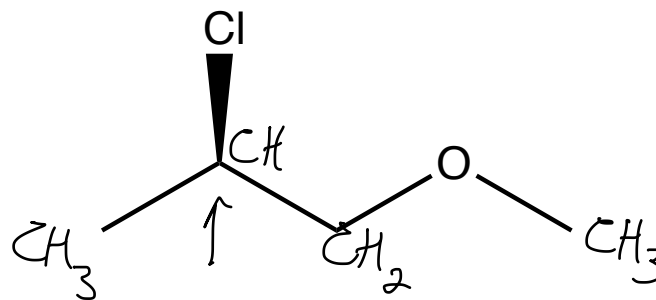
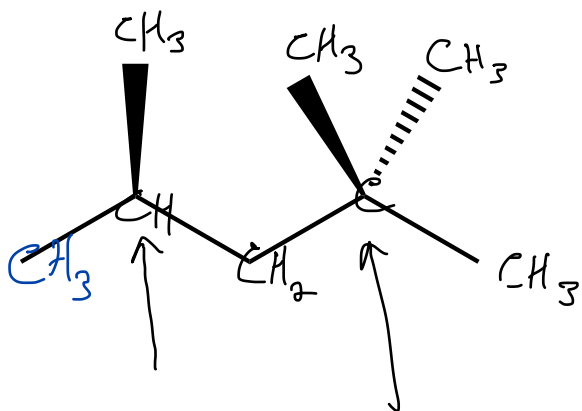
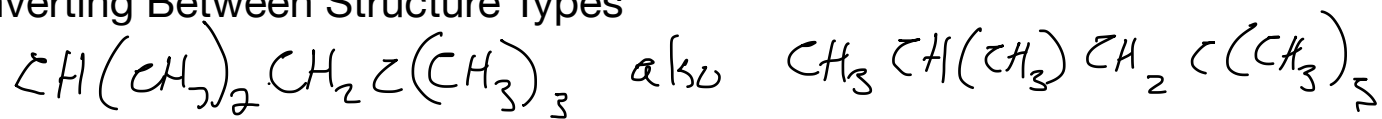
Sections 1.7-1.15: An Introduction to Valence Bond Theory

Sections 1.7-1.15

An Introduction to Valence Bond Theory

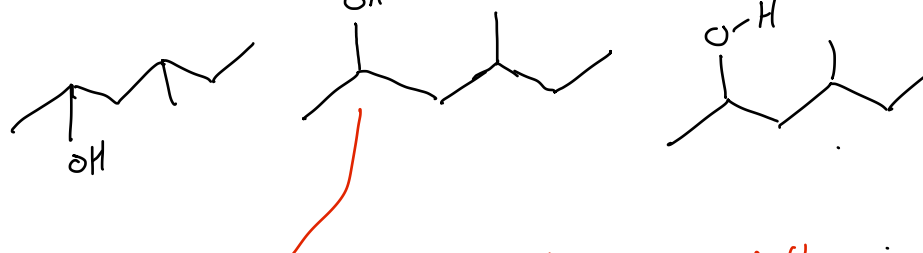
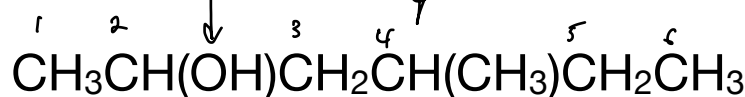
Converting Between Structure Types

Sections 1,4 1.6

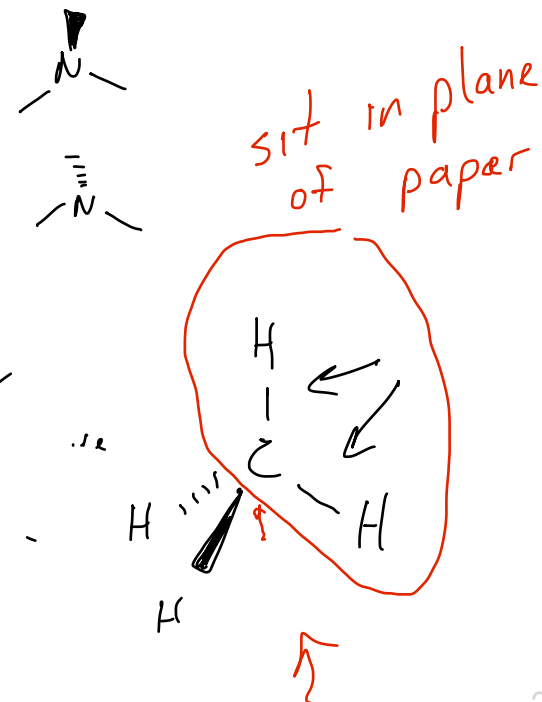


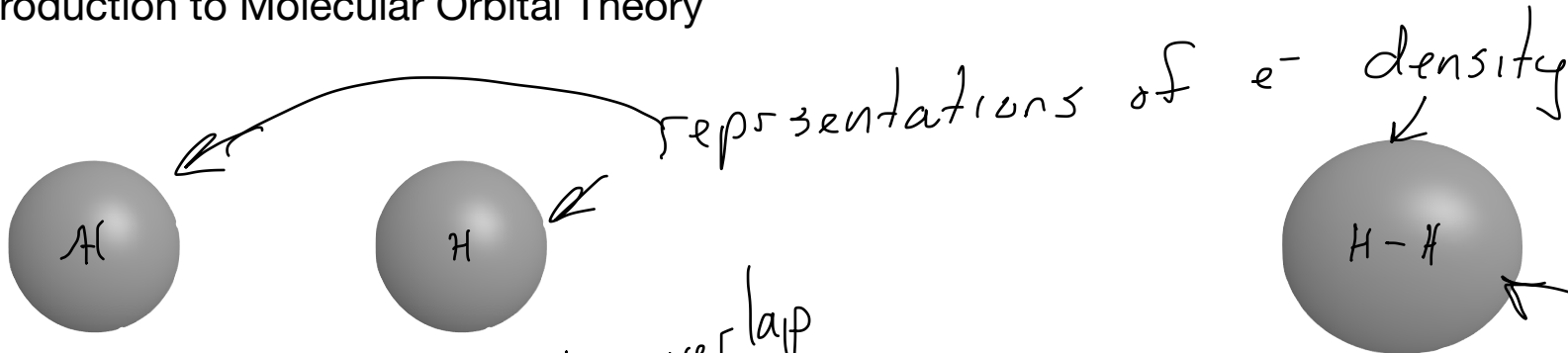
→ a bond that comes toward the viewer
 ↖ ↗
 ↘ ↙
 ||| recedes from viewer

Find the longest chain and make a zig-zag



I'm being super lazy.... I don't care about representing the 3D structure

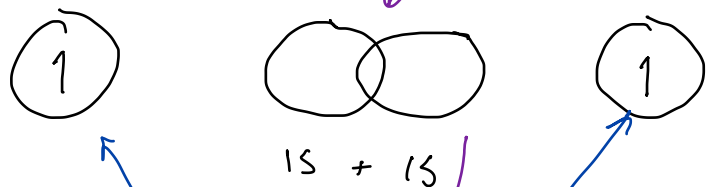




where the orbitals overlap they cancel out

these molecular orbitals are used to calculate things like e^- density clouds

When the atoms come together the atomic orbitals overlap

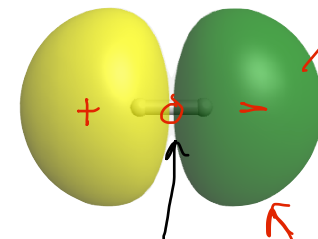


These are 1s orbitals

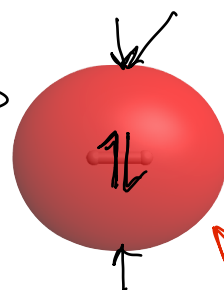
↑ 1s an e^-

subtract atomic orbitals

add atomic orbitals



these lobes have opposite phase



these are molecular orbitals

Interpret Molecular Orbitals

These AO's are added or subtracted from each other to make MO's